

Key Vocabulary:

Norsemen
Raid
Pillage
Emperor
Rebellion
Monk
Kingdoms
Jorvik
Runes
Longship
Danegeld
Pagan
Valhalla

Independent project:

As part of our History topic on The Vikings, we would like you to use your knowledge of the Viking culture and design (and make!) a shield for a Viking Longboat.

Vicious Vikings!

Maths:

Multiplication and division

- Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers
- Recognise and use factor pairs and commutativity in mental calculations

Number and Place Value

- Recognise the place value of each digit in a four, five or six digit number
- Order and compare numbers beyond 1000

Addition

- Add and subtract numbers with 4 or more digits using the formal written methods of columnar addition
- Solve addition word problems

Fractions

- Recognise and show, using diagrams, families of common equivalent fractions
- Compare and order fractions whose denominators are all multiples of the same number

Science:

Sound

- To identify how sounds are made, associating some of them with something vibrating
- To recognise that vibrations from sounds travel through a medium to the ear
- To find patterns between the pitch of a sound and features of the object that produced it
- To find patterns between the volume of a sound and the strength of the vibrations that produced it
- To recognise that sounds get fainter as the distance from the sound source increases



English:

Narrative: To write a 5-part narrative based on 'How To be a Viking'.

Description: To write a setting description, and To write a character description.

Letters: To write an informal letter.

SPaG: Editing and improving writing, sentence structure, subordinate clauses.



Key questions for this area of learning:

1. Who were the Vikings?
2. How are we able to hear?
3. What impact did the Viking era have on society?

History:

The Vikings

- Viking Raiders and invaders
- Anglo-Saxon Kings
- Danegeld
- Viking life
- Laws and Justice
- The last Anglo-Saxon Kings



RSHE:

My Healthy Self: How can I make healthy choices?

- Understanding how healthy choices support both physical and mental wellbeing by exploring exercise, nutrition and hydration.
- Identify strategies for developing a growth mindset and recognise how acts of kindness and helping others can have a positive impact on themselves and those around them.

French

La Date

- To learn vocabulary related to The Date.
- To be able to write and say sentences in French about the date.

Computing:

Computing Systems and Networks

- To describe how networks physically connect to other networks
- To recognise how networked devices make up the internet
- To outline how websites can be shared via the World Wide Web (WWW)
- To describe how content can be added and accessed on the World Wide Web (WWW)
- To recognise how the content of the WWW is created by people
- To evaluate the consequences of unreliable content

Religious Education:

The Journey of Life and Death:

- Find out about and describe some ways in which different religions see life as a journey
- • Make connections between different features of the religions and world views they study, discovering more about celebrations, worship, and the rituals which mark important points in life in order to reflect thoughtfully on their ideas
- • Compare how Christians and Hindus celebrate a new baby's birth, becoming an adult, a marriage or the life of someone who has died and reflect on ideas of their own about life's milestones
- • Develop their understanding of beliefs about life after death in the two religions through seeking answers to their own questions and articulating reasons for their own ideas and responses



Design and Technology:

Viking Longboats:

- Use images to design a Viking longboat
- Use cutting techniques to create the boat using cardboard
- Create oars
- Design and sew a flag

PE:

Y4 Swimming, Y5 Tag Rugby with Mrs Palmer

- Swim 25m unaided.
- Pass and receive a ball effectively.
- Compete in a match.

Hockey with Miss Nairn

- Pass/ send a ball with increasing accuracy.
- Hold and control a hockey stick.
- Begin to think about tactics in games.