

# Crime and Punishment

## Key Vocabulary:

punishment  
crime  
law  
innocent  
guilty  
judge  
jury  
trial  
spectrum  
reflection  
refraction  
iris  
pupil

## Home learning ideas:

- Make a model of the human eye using any resources available to you.
- Imagine you are in charge of a country: write a set of laws and consider the punishments for breaking them.
- Use a magnifying glass to investigate your fingerprints – what type is yours?

## Maths:

### Addition, Subtraction, Multiplication and Division

- Use order of operations to carry out calculations involving the four operations
- Solve problems involving addition, subtraction, multiplication and division

### Fractions, Decimals and Percentages

- Associate a fraction with division and calculate decimal fraction equivalents for a simple fraction
- Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places
- Multiply one-digit numbers with up to two decimal places by whole numbers

### Measurement

- Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to three decimal places

- Calculate the area of parallelograms and triangles

### Geometry – Properties of Shape

- Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
- Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles

### Geometry – Position and Direction

- Describe positions on the full coordinate grid
- Draw and translate simple shapes on the coordinate plane, and reflect them in the axes

### Statistics

- Calculate and interpret the mean as an average

## Science:

### Light

- Recognise that light appears to travel in straight lines
- Explain that objects are seen because they give out or reflect light into our eyes
- Explain that we see things because light travels from light sources to our eyes, or from light sources to objects and then to our eyes
- Explain why shadows have the same shape as the objects that cast them

## Key questions for this area of learning:

- How has crime altered over time?
- How have punishments developed over time?
- Are current policing methods adequate for today's society?

## English:

**Stories: Write a 5-part narrative focusing on character perspective**

*Text used: The Highwayman*

**Non-Chronological Report:**

*Text used: Holes*

**Rainbow Grammar:**

Passive voice, relative clause, subordinate clause, cohesion, subjunctive, hyphen, determiners, irregular verb forms

## Visits, visitors or key events:

- Visit to the National Justice Galleries: 4<sup>th</sup> December 2024



## Design and Technology:

### Combining different fabric shapes

- To write a design criteria for a mobile phone case.
- To generate a range of design ideas and clearly communicate a final design.
- To make a paper template.
- To practise using different types of stitches and choose the best one to use on a final felt phone case.
- To organise ideas in a step-by-step plan.
- To select decorative techniques and fastenings according to their functional properties and aesthetic qualities.
- To evaluate a project.

## PE:

Dodgeball

Gymnastics



## Computing:

### Variables in games

- To define a 'variable' as something that is changeable.
- To explain why a variable is used in a program.
- To choose how to improve a game by using variables.
- To design a project that builds on a given example.
- To use a design to create a project.
- To evaluate a project.

## History:

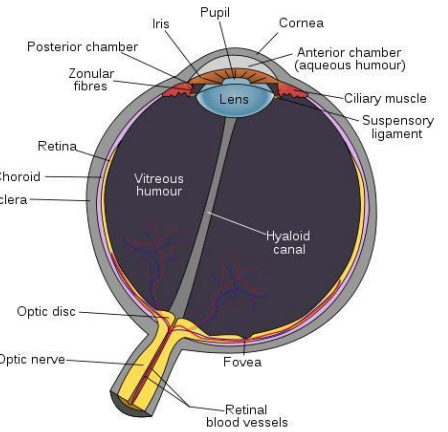
### Crime and Punishment

- To explain the chronology of crime and punishment over time.
- To explain the significance of Roman law.
- To interpret Anglo-Saxon sources about crime and punishment.
- To explain how crime and punishment changed from the Anglo-Saxon period to the Tudor period.
- To interpret historical evidence to find out about crime and punishment in the past.
- To explain what changed and continued as the police force developed.
- To compare the similarities and differences of crime and punishment across periods of time.

## French:

### Les Vetements (Clothes)

- To learn nouns and articles for items of clothing.
- To introduce the verb structure 'I wear' – je porte.
- To understand adjectival agreement by describing clothes in terms of colour.
- To learn about possessive adjectives.



## Religious Education:

### The Christmas Incarnation

- To explore ideas and themes from the Nativity story and a secular Christmas.
- To explore ideas and themes from the Christmas story.
- To look for shared themes in stories developed from the gospels.
- To express what Christmas today means to me.

## RSHE:

### Online Safety & Healthy Relationships

- To review the school's Anti-Bullying Policy.
- To recognise bullying behaviours online and challenge them.